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Citation

ZHANG, Daode; ZHANG, Kai; LI, Bao; LU, Xianhui; XUE, Haiyang; and LI, Jie. Lattice-based dual receiver encryption and more. (2018). *Proceedings of the 23rd Australasian Conference, ACISP 2018 Wollongong, Australia, July 11-13,*. 520-538.

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Lattice-Based Dual Receiver Encryption and More

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Abstract. Dual receiver encryption (DRE), proposed by Diament et al. at ACM CCS 2004, is a special extension notion of public-key encryption, which enables two independent receivers to decrypt a ciphertext into a same plaintext. This primitive is quite useful in designing combined public key cryptosystems and denial of service attack-resilient protocols. Up till now, a series of DRE schemes are constructed with bilinear pairing groups. In this work, we introduce the first construction of lattice-based DRE. Our scheme is secure against chosen-ciphertext attacks from the standard Learning with Errors (LWE) assumption with a public key of bit-size about $2nm \log q$, where m and q are small polynomials in n. Additionally, for the DRE notion in the identity-based setting, identity-based DRE (ID-DRE), we also give a lattice-based ID-DRE scheme that achieves chosen-plaintext and adaptively chosen identity security based on the LWE assumption with public parameter size about $(2\ell + 1)nm \log q$, where ℓ is the bit-size of the identity in the scheme.

Keywords: Lattices · Dual receiver encryption Identity-based dual receiver encryption · Learning with errors

1 Introduction

The notion of dual receiver encryption (DRE), formlized by Diament et al. [8] at ACM CCS 2004, is an extension version of public key encryption, in which a ciphertext can be decrypted into the same plaintext by two independent users. More precisely, in a DRE scheme, the encryption algorithm takes as input a message M and two receivers' independently generated public keys pk_1 and pk_2 and produces a ciphertext c. Once the receivers receive the ciphertext c, either of them can decrypt c and obtain the message M using their respective secret

W. Susilo and G. Yang (Eds.): ACISP 2018, LNCS 10946, pp. 520–538, 2018.

https://doi.org/10.1007/978-3-319-93638-3_30

key. With such a DRE primitive, one can obtain a combined public key cryptosystem or design a denial of service attack-resilient protocol [8]. A decade later, in CT-RSA 2014, Chow et al. [6] refined the syntax of DRE and appended some appealing features for DRE. Recently, to simplify the difficulty of certificate management in traditional certificate-based DRE schemes, Zhang et al. [21] extended the DRE concept into the identity-based setting by introducing the identity-based dual receiver encryption (ID-DRE) notion.

In [8], Diament et al. presented the first DRE scheme by transforming the three-party one-round Diffie-Hellman key exchange scheme by Joux [11], and also proved that it is indistinguishable secure against chosen ciphertext attacks (CCA). However, their scheme relied on the existence of random oracle heuristic (RO), where a DRE that proven to be secure in the RO model may turn into insecure one when the RO is instantiated by an actual hash function in practice. Hence, Youn and Smith [20] began with attempting to give a provably secure DRE scheme in the standard model by combining a adaptively CCA secure encryption scheme and a non-interactive zero-knowledge protocol, while suffered low efficiency due to the prohibitively huge proof size. Later on, Chow et al. [6] proposed a CCA secure DRE scheme via combining a selective-tag weakly CCA-secure tag-based DRE (based on the tag-based encryption scheme in [13]) and a strong one-time signature scheme, as well as other DRE instantiations for non-malleable and other properties¹. Recently, Zhang et al. [21] constructed two provably secure ID-DRE schemes against adaptively chosen plaintext or ciphertext and chosen identity attacks based on an identity-based encryption scheme in [19].

However, it is worth noticing that all the existing concrete (ID-)DRE schemes are constructed over bilinear pairing groups. Moreover, recent advances in quantum computing have triggered widespread interest in developing post-quantum cryptographic schemes. Therefore in this work, inspired by the appealing potentials of DRE, we consider (identity-based) dual receiver encryption notion in the context of lattice-based cryptography due to its conjectured resistance against quantum adversaries.

1.1 Our Contributions

We introduce the first construction of DRE and ID-DRE from lattices. Our two schemes are constructed in the standard model and satisfy chosen-ciphertext or chosen-plaintext security, which are both based on the hardness of the Learning With Errors (LWE) problem. Specifically, based on the beautiful work of Agrawal et al. [1], our works are stated as follows.

• We construct a secure DRE scheme against chosen-ciphertext attacks from the standard Learning with Errors assumption with a public key of bit-size about

¹ Note that Chow et al. [6] also gave two generic DRE constructions: one is combining Naor-Yung "two-key" paradigm [14] with Groth-Sahai proof system [10], the other is from lossy trapdoor functions [15].

 $2nm \log q$, where m and q are small polynomials in n. In order to encrypt a n-bit message, the ciphertext consists of two parts: one is a $(n + 4m) \log q$ -bit ciphertext which is an encryption of the message, the other is a one-time signature of the first part.

• Additionally, we construct a secure ID-DRE scheme against chosen-plaintext and adaptively chosen-identity attacks from the same assumption. As a result, the public parameter of our ID-DRE achieves $(2\ell + 1)nm \log q$ bit-size, where ℓ is the bit-size of the identity. In order to encrypt a *n*-bit message, the bit-size of ciphertext will become $(n + 3m) \log q$. Note that one can still get two ID-DRE schemes with more compact public parameters via relying on other lattice-based IBE works that achieved short public parameter sizes, which is formally discussed in Sect. 4.3.

Organization. The rest of this paper is organized as follows. In Appendix A and Sect. 2, we recall some lattice background, dual-receiver encryption and identity-based dual-receiver encryption. Our DRE construction and its proof are presented in Sect. 3, and ID-DRE construction along with its proof are described in Sect. 4. In Sect. 5, we give a conclusion.

2 Preliminaries

Notations. Let λ be the security parameter, and all other quantities are implicitly dependent on λ . Let $\operatorname{negl}(\lambda)$ denote a negligible function and $\operatorname{poly}(\lambda)$ denote unspecified function $f(\lambda) = \mathcal{O}(\lambda^c)$ for a constant c. For $n \in \mathbb{N}$, we use [n] to denote a set $\{1, \dots, n\}$. And for integer $q \geq 2$, \mathbb{Z}_q denotes the quotient ring of integer modulo q. We use bold capital letters to denote matrices, such as \mathbf{A}, \mathbf{B} , and bold lowercase letters to denote column vectors, such as \mathbf{x}, \mathbf{y} . The notations \mathbf{A}^{\top} and $[\mathbf{A}|\mathbf{B}]$ denote the transpose of the matrix \mathbf{A} and the matrix of concatenating \mathbf{A} and \mathbf{B} , respectively. Additionally, we use $(\mathbf{a})_i$, $(\mathbf{A})_i$ to denote the *i*-th element, column of \mathbf{a} , \mathbf{A} . \mathbf{I}_n denotes the $n \times n$ identity matrix and Inv_n denotes the set of invertible matrices in $\mathbb{Z}_q^{n \times n}$.

2.1 Encoding Vectors into Matrices

In [7], Cramer and Damgård described an encoding function $\mathcal{H}_{t,\mathbb{F}}$ that maps a domain \mathbb{F}^t to matrices in $\mathbb{F}^{t\times t}$ with certain, strongly injective properties, where \mathbb{F} is a field. For a polynomial $g \in \mathbb{F}[X]$ of degree less than t-1, $\operatorname{coeff}(g) \in \mathbb{F}^t$ is the *t*- vector of coefficients of *g*. Let *f* be a polynomial of degree *t* in $\mathbb{F}[X]$ that is irreducible. Then for $g \in \mathbb{F}[X]$, the polynomial *g* mod *f* has degree at most t-1, so $\operatorname{coeff}(g \mod f) \in \mathbb{F}^t$. Now, for an input $\mathbf{h} = (h_0, h_1, \cdots, h_{t-1})^\top \in \mathbb{F}^t$ define the polynomial $g_{\mathbf{h}}(X) = \sum_{i=0}^{t-1} h_i x^i \in \mathbb{F}[X]$. Define $\mathcal{H}_{t,\mathbb{F}}(\mathbf{h})$ as

$$\mathcal{H}_{t,\mathbb{F}}(\mathbf{h}) := \begin{pmatrix} \operatorname{coeff}(g_{\mathbf{h}} \mod f)^{\top} \\ \operatorname{coeff}(x \cdot g_{\mathbf{h}} \mod f)^{\top} \\ \vdots \\ \operatorname{coeff}(x^{t-1} \cdot g_{\mathbf{h}} \mod f)^{\top} \end{pmatrix} \in \mathbb{F}^{t \times t}.$$

From here on, we take $\mathbb{F} := \mathbb{Z}_q$ for a prime q. As stated in [4], it is easy to verify that $\mathcal{H}_{t,q} : \mathbb{Z}_q^t \to \mathbb{Z}_q^{t \times t}$ obeys the following properties:

- $\mathcal{H}_{t,q}(a\mathbf{h}_1 + b\mathbf{h}_2) = a \cdot \mathcal{H}_{t,q}(\mathbf{h}_1) + b \cdot \mathcal{H}_{t,q}(\mathbf{h}_2)$ for any $a, b \in \mathbb{Z}_q, \mathbf{h}_1, \mathbf{h}_2 \in \mathbf{Z}_q^t$.
- For any vector $\mathbf{h} \neq \mathbf{0}$, $\mathcal{H}_{t,q}(\mathbf{h})$ is invertible, and $\mathcal{H}_{t,q}(\mathbf{0}) = \mathbf{0}$.

In [1], according to function $\mathcal{H}_{t,q}$, Agrawal et al. defined the following equation $\mathcal{H}_{ABB} : \mathbb{Z}_q^{\ell} \to \mathbb{Z}^{n \times n}$: For $\mathbf{x} = (x_1, \cdots, x_{\ell})^{\top} \in \mathbb{Z}_q^{\ell}$,

$$\mathcal{H}_{ABB}(\mathbf{x}) = \mathbf{I}_n + \sum_{i=1}^{\ell} x_i \cdot \mathcal{H}_{t,q}(\mathbf{h}_i) \otimes \mathbf{I}_{n/t},$$

where $\mathbf{h}_i \stackrel{\$}{\leftarrow} \mathbf{Z}_q^t$ for $i \in \{1, \dots, \ell\}$, and assume that n is a multiple of t. Then, they implicitly presented the following lemma. However, they did not give a complete proof.

Lemma 1. For any integers ℓ, t, n , and a prime q, let \mathcal{H}_{ABB} be the hash function family defined as above. Then for any fixed set $S \subseteq \mathbb{Z}_q^{\ell}, |S| \leq Q$, and any $\mathbf{x} \in \mathbb{Z}_q^{\ell} \setminus S$, we have

$$\Pr\left[\mathcal{H}_{ABB}(\mathbf{x}) = \mathbf{0} \land (\forall \mathbf{x}' \in \mathcal{S}, \mathcal{H}_{ABB}(\mathbf{x}') \in \mathbf{Inv}_n)\right] \in \left(\frac{1}{q^t}(1 - \frac{Q}{q^t}), \frac{1}{q^t}\right).$$

Proof. For a vector $\mathbf{e}_1 = (1, 0, \dots, 0)^\top \in \mathbb{Z}_q^t$, we have $\mathcal{H}_{t,q}(\mathbf{e}_1) = \mathbf{I}_t$. For $\mathbf{x} = (x_1, \dots, x_\ell)^\top \in \mathbb{Z}_q^\ell$, let \mathcal{S}_0 be the set of functions in \mathcal{H}_{ABB} such that $\mathcal{H}_{ABB}(\mathbf{x}) = \mathbf{0}$. It is straightforward to verify that the following equation holds:

$$\mathcal{H}_{ABB}(\mathbf{x}) = \mathbf{I}_n + \sum_{i=1}^{\ell} x_i \cdot \mathcal{H}_{t,q}(\mathbf{h}_i) \otimes \mathbf{I}_{n/t} = \left(\mathbf{I}_t + \sum_{i=1}^{\ell} x_i \cdot \mathcal{H}_{t,q}(\mathbf{h}_i)\right) \otimes \mathbf{I}_{n/t}$$
$$= \left(\mathcal{H}_{t,q}(\mathbf{e}_1) + \sum_{i=1}^{\ell} x_i \cdot \mathcal{H}_{t,q}(\mathbf{h}_i)\right) \otimes \mathbf{I}_{n/t} = \mathcal{H}_{t,q}\left(\mathbf{e}_1 + \sum_{i=1}^{\ell} x_i\mathbf{h}_i\right) \otimes \mathbf{I}_{n/t}.$$

By a simple observation, we have $\mathcal{H}_{ABB}(\mathbf{x}) = \mathbf{0}$ if and only if $\sum_{i=1}^{\ell} x_i \mathbf{h}_i = -\mathbf{e}_1$. As a result, we can get $|\mathcal{S}_0| = q^{(\ell-1)t}$. In the same way, we can get $|\mathcal{S}'_i| = q^{(\ell-1)t}$, where \mathcal{S}'_i is the set of functions \mathcal{H}_{ABB} such that $\mathcal{H}_{ABB}(\mathbf{x}'_i) = \mathbf{0}$ for $\mathbf{x}'_i \in \mathcal{S} = \{\mathbf{x}'_1, \cdots, \mathbf{x}'_{|\mathcal{S}|}\}$. Moreover, $|\mathcal{S}_0 \cap \mathcal{S}'_i| \leq q^{(\ell-2)t}$ for $i \in \{1, \cdots, |\mathcal{S}|\}$. The set of functions in \mathcal{H}_{ABB} such that $\mathcal{H}_{ABB}(\mathbf{x}) = \mathbf{0}$ and $\forall \mathbf{x}' \in \mathcal{S}, \mathcal{H}_{ABB}(\mathbf{x}') \in \mathbf{Inv}_n$ is exactly $\widetilde{\mathcal{S}} = \mathcal{S}_0 \setminus \{\mathcal{S}'_1 \cup \cdots \cup \mathcal{S}'_{|\mathcal{S}|}\}$. Now, we have

$$\left|\widetilde{\mathcal{S}}\right| = \left|\mathcal{S}_0 \setminus \{\mathcal{S}'_1 \cup \dots \cup \mathcal{S}'_{|\mathcal{S}|}\}\right| \ge |\mathcal{S}_0| - \sum_{i=1}^{|\mathcal{S}|} |\mathcal{S}_0 \cap \mathcal{S}'_i| \ge q^{(\ell-1)t} - Qq^{(\ell-2)t}.$$

Therefore the above probability holds with $|\widetilde{\mathcal{S}}|/q^{t\ell}$ is at least $\frac{1}{q^t}(1-\frac{Q}{q^t})$. And the probability is at most $\frac{1}{q^t}$ since $|\widetilde{\mathcal{S}}| \leq |\mathcal{S}_0| = q^{(\ell-1)t}$.

2.2 (Identity-Based) Dual Receiver Encryption

Dual Receiver Encryption [8]. A DRE scheme consists of the following four algorithms:

- CGen_{DRE}(1^λ) → crs: The randomized common reference string (CRS) generation algorithm takes as input a security parameter λ and outputs a CRS crs.
- Gen_{DRE}(crs) $\rightarrow (pk, sk)$: The randomized key generation algorithm takes as input crs and outputs a public/secret key pair (pk, sk). We regard (pk_1, sk_1) and (pk_2, sk_2) as the key pairs of two independent users. Without loss of generality, we assume $pk_1 <^d pk_2$, where $<^d$ is a "less-than" operator based on lexicographic order throughout this paper.
- $\mathsf{Enc}_{\mathsf{DRE}}(\mathsf{crs}, pk_1, pk_2, M) \to c$: The randomized encryption algorithm takes as input crs , two public keys pk_1 and pk_2 (such that $pk_1 < d pk_2$) and a message M, and outputs a ciphertext c.
- $\text{Dec}_{\text{DRE}}(\text{crs}, pk_1, pk_2, sk_j, c) \to M$: The deterministic decryption algorithm takes two public keys pk_1 and pk_2 (such that $pk_1 <^d pk_2$), one of the secret keys sk_j $(j \in \{1, 2\})$, and a ciphertext c as input, and outputs a message M (which may be the special symbol \perp).

Correctness. For consistency, we require that, if $\operatorname{crs} \leftarrow \operatorname{CGen}_{\mathsf{DRE}}(1^{\lambda}), (pk_1, sk_1) \leftarrow \operatorname{Gen}_{\mathsf{DRE}}(\operatorname{crs})$ and $(pk_2, sk_2) \leftarrow \operatorname{Gen}_{\mathsf{DRE}}(\operatorname{crs}),$ and $c \leftarrow \operatorname{Enc}_{\mathsf{DRE}}(\operatorname{crs}, pk_1, pk_2, M),$ then we have the probability

 $\Pr\left[\mathsf{Dec}_{\mathsf{DRE}}(\mathsf{crs}, pk_1, pk_2, sk_1, c) = \mathsf{Dec}_{\mathsf{DRE}}(\mathsf{crs}, pk_1, pk_2, sk_2, c) = M\right] = 1 - \mathsf{negl}(\lambda).$

Security. A DRE scheme is said to be indistinguishable against chosen-ciphertext attacks (IND-CCA) if for any PPT adversary \mathcal{A} ,

$$\mathbf{Adv}_{\mathcal{DRE},\mathcal{A}}^{\mathsf{ind-cca}}(1^{\lambda}) = \left| \Pr\left[\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathsf{ind-cca}}(1^{\lambda}) = 1\right] - \frac{1}{2} \right|$$

is negligible in λ .

Identity-Based Dual Receiver Encryption [21]. An ID-DRE scheme consists of the following four algorithms:

- Setup_{ID} $(1^{\lambda}) \rightarrow (PP, Msk)$. The setup algorithm takes in a security parameter 1^{λ} as input. It outputs public parameters PP and a master secret key Msk.
- KeyGen_{ID}($PP, Msk, id_{1st}, id_{2nd} \in ID$) $\rightarrow sk_{id_{1st}}, sk_{id_{2nd}}$. The key generation algorithm takes public parameters PP, master secret key Msk, and two identities id_{1st}, id_{2nd} as input. It outputs $sk_{id_{1st}}$ as the secret key for the first receiver id_{1st} , and $sk_{id_{2nd}}$ for the second receiver id_{2nd} .
- $\mathsf{Enc}_{\mathsf{ID}}(PP, id_{1st}, id_{2nd}, M) \to c$. The encryption algorithm takes in public parameters PP, two identities id_{1st} and id_{2nd} , and a message M as input. It outputs a ciphertext c.
- $\text{Dec}_{\text{ID}}(PP, c, sk_{id_j}) \to M$. The decryption algorithm takes in public parameters PP, a ciphertext c, and one secret key sk_{id_j} as input, where $j \in \{1st, 2nd\}$. It outputs a message M.

```
Experiment \operatorname{Exp}_{\mathcal{DRE},\mathcal{A}}^{\operatorname{ind}-\operatorname{cca}}(1^{\lambda}):

\operatorname{crs} \stackrel{\$}{\leftarrow} \operatorname{CGen_{DRE}}(1^{\lambda});

(pk_j, sk_j) \stackrel{\$}{\leftarrow} \operatorname{Gen_{DRE}}(\operatorname{crs}) for j \in 1, 2;

(M_0, M_1, s) \stackrel{\$}{\leftarrow} \mathcal{A}^{\operatorname{Dec}_{DRE}(\operatorname{crs}, pk_1, pk_2);

b \stackrel{\$}{\leftarrow} \{0, 1\}, c^{\star} \stackrel{\$}{\leftarrow} \operatorname{Enc}_{DRE}(\operatorname{crs}, pk_1, pk_2, M_b);

b' \stackrel{\$}{\leftarrow} \mathcal{A}^{\operatorname{Dec}_{DRE}(sk_j, c) \wedge c \neq c^{\star}}(c^{\star}, s);

if b' = b then return 1 else return 0.

Experiment \operatorname{Exp}_{\mathcal{TD}-\mathcal{DRE},\mathcal{A}}^{\operatorname{ind}-\operatorname{id}-\operatorname{cpa}}(1^{\lambda}):

(PP, Msk) \stackrel{\$}{\leftarrow} \operatorname{Setup}_{\mathrm{ID}}(1^{\lambda})

(id_{1st}^{\star}, id_{2nd}^{\star}, M_0, M_1, s) \stackrel{\$}{\leftarrow} \mathcal{A}^{\operatorname{KeyGen}_{\mathrm{ID}}(PP, Msk, id_{1st}, id_{2nd})}(PP);

b \stackrel{\$}{\leftarrow} \{0, 1\}, c^{\star} \stackrel{\$}{\leftarrow} \operatorname{Enc}_{\mathrm{ID}}(PP, id_{1st}^{\star}, id_{2nd}^{\star}, M_b);

b' \stackrel{\$}{\leftarrow} \mathcal{A}^{\operatorname{KeyGen}_{\mathrm{ID}}(PP, Msk, id_{1st}, id_{2nd}) \wedge id_j \neq id_{j,j=1st,2nd}^{\star}}(c^{\star}, s);

if b' = b then return 1 else return 0.
```

Fig. 1. IND-CCA security for DRE and IND-ID-CPA security for ID-DRE

Correctness. For all $(PP, Msk) \stackrel{\$}{\leftarrow} \mathsf{Setup}_{\mathsf{ID}}(1^{\lambda})$, all identities $id_j \in ID$, all messages M, all $sk_{id_j} \leftarrow \mathsf{KeyGen}_{\mathsf{ID}}(PP, Msk, id_j)$, all $c \leftarrow \mathsf{Enc}_{\mathsf{ID}}(PP, id_{1st}, id_{2nd}, M)$, we have

 $\Pr[\mathsf{Dec}_{\mathsf{ID}}(PP, sk_{id_{1st}}, c) = \mathsf{Dec}_{\mathsf{ID}}(PP, sk_{id_{2nd}}, c) = M] = 1 - \mathsf{negl}(\lambda).$

Security. An ID-DRE scheme is said to be indistinguishable against chosenplaintext and adaptively chosen-identity attacks (IND-ID-CPA) if for any PPT adversary \mathcal{A} ,

$$\mathbf{Adv}_{\mathcal{ID}-\mathcal{DRE},\mathcal{A}}^{\mathsf{ind}-\mathsf{id}-\mathsf{cpa}}(1^{\lambda}) = \left| \Pr\left[\mathsf{Exp}_{\mathcal{ID}-\mathcal{DRE},\mathcal{A}}^{\mathsf{ind}-\mathsf{id}-\mathsf{cpa}}(1^{\lambda}) = 1\right] - \frac{1}{2} \right|$$

is negligible in λ .

The Relation Between DRE and Broadcast Encryption. As studied in [6,21], the (ID-) DRE can be viewed as a special instance of a dynamic (ID-) broadcast encryption primitive that supports multiple recipients in an encryption system. Different from (ID-) broadcast encryption schemes usually relying on strong security assumptions or/and random oracle heuristic [18], (ID-) DRE aims to give a more straightforward understanding and direct construction under simple assumptions in the standard model. In general, broadcast encryption is more expensive than dual-receiver encryption.

3 Dual Receiver Encryption Construction

Our scheme relies upon a strongly unforgeable one-time signature scheme $\mathcal{OTS} = (\mathsf{Gen}_{\mathsf{OTS}}, \mathsf{Sig}_{\mathsf{OTS}}, \mathsf{Vrf}_{\mathsf{OTS}})$ whose verification key is exactly λ bits long. The description of our DRE scheme \mathcal{DRE} is as follows.

- CGen_{DRE}(1^λ). On input a security parameter λ, algorithm CGen_{DRE} sets the parameters n, m, q as specified in Fig. 2. Then it selects a uniformly random matrix U ∈ Z^{n×n}_a. Finally it outputs a CRS crs = (n, m, q, U).
- Gen_{DRE}(crs). For user j ∈ {1,2}, this algorithm generates a pair matrices (A_j, T_{A_j}) ∈ Z^{n×m}_q × Z^{m×m}_q by running TrapGen(1ⁿ, 1^m, q) and selects a random matrix B_j ^{*} ⊂ Z^{n×m}_q. Finally, it outputs

$$pk_j = (\mathbf{A}_j, \mathbf{B}_j)$$
 and $sk_j = \mathbf{T}_{\mathbf{A}_j}$.

• Enc_{DRE}(crs, $pk_1, pk_2, \mathbf{m} \in \{0, 1\}^n$). It first obtains a pair (vk, sk) by running Gen_{OTS}(1^{λ}) and computes $\mathbf{C}_1 = [\mathbf{A}_1 | \mathbf{B}_1 + \mathcal{H}_{n,q}(vk) \cdot \mathbf{G}] \in \mathbb{Z}_q^{n \times 2m}, \mathbf{C}_2 = [\mathbf{A}_2 | \mathbf{B}_2 + \mathcal{H}_{n,q}(vk) \cdot \mathbf{G}] \in \mathbb{Z}_q^{n \times 2m}$. Then, it picks $\mathbf{s} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n, \widetilde{\mathbf{e}}_0 \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^n, \alpha q}$, and $\mathbf{e}_{1,1}, \mathbf{e}_{2,1}, \mathbf{e}_{1,2}, \mathbf{e}_{2,2} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m, \alpha' q}$. Finally, it computes and returns the ciphertext $\mathbf{c} = (\mathsf{vk}, \mathbf{c}_0, \mathbf{c}_1, \mathbf{c}_2, \delta)$, where $\delta = \mathsf{Sig}_{\mathsf{OTS}}(\mathsf{sk}, (\mathbf{c}_0, \mathbf{c}_1, \mathbf{c}_2))$ and

$$\begin{aligned} \mathbf{c}_0 &= \mathbf{U}^{\top} \mathbf{s} + \widetilde{\mathbf{e}}_0 + \begin{bmatrix} \frac{q}{2} \end{bmatrix} \cdot \mathbf{m} \in \mathbb{Z}_q^n, \\ \mathbf{c}_1 &= \mathbf{C}_1^{\top} \mathbf{s} + \begin{bmatrix} \mathbf{e}_{1,1} \\ \mathbf{e}_{1,2} \end{bmatrix} \in \mathbb{Z}_q^{2m}, \\ \mathbf{c}_2 &= \mathbf{C}_2^{\top} \mathbf{s} + \begin{bmatrix} \mathbf{e}_{2,1} \\ \mathbf{e}_{2,2} \end{bmatrix} \in \mathbb{Z}_q^{2m}. \end{aligned}$$

- Dec_{DRE}(crs, pk₁, pk₂, sk₁, c). To decrypt a ciphertext c = (vk, c₀, c₁, c₂, δ) with a private key sk₁ = T_{A₁}, the algorithm Dec_{DRE} performs each of the following steps:
 - (1) it runs $Vrf_{OTS}(vk, (c_0, c_1, c_2), \delta)$, outputs \perp if Vrf_{OTS} rejects;
 - (2) for $i \in \{1, \dots, n\}$, it runs SampleLeft $(\mathbf{A}_1, \mathbf{B}_1 + \mathcal{H}_{n,q}(\mathsf{vk}) \cdot \mathbf{G}, (\mathbf{U})_i, \mathbf{T}_{\mathbf{A}_1}, \sigma)$ to obtain $(\mathbf{E}_1)_i$, i.e., it obtains $\mathbf{E}_1 \in \mathbb{Z}_q^{2m \times n}$ such that $\mathbf{C}_1 \cdot \mathbf{E}_1 = \mathbf{U}$;
 - (3) it computes $\mathbf{b} = \mathbf{c}_0 \mathbf{E}_1^{\top} \mathbf{c}_1$ and treats each element of $\mathbf{b} = [(\mathbf{b})_1, \cdots, (\mathbf{b})_n]^{\top}$ as an integer in \mathbb{Z} , and sets $(\mathbf{m})_i = 1$ if $|(\mathbf{b})_i \lceil \frac{q}{2} \rceil| < \lceil \frac{q}{4} \rceil$, else $(\mathbf{m})_i = 0$, where $i \in \{1, \cdots, n\}$.
 - (4) finally, it returns the plaintext $\mathbf{m} = [(\mathbf{m})_1, \cdots, (\mathbf{m})_n]^\top$.

3.1 Correctness and Parameter Selection

In order to satisfy the correctness requirement and make the security proof work, we need that

• for $i \in \{1, \dots, n\}$, the error term is bounded by

$$\left| (\widetilde{\mathbf{e}}_0)_i - (\mathbf{E})_i^\top \begin{bmatrix} \mathbf{e}_{1,1} \\ \mathbf{e}_{1,2} \end{bmatrix} \right| \le \alpha q \sqrt{m} + (\sigma \sqrt{2m}) \cdot (\alpha' q \sqrt{2m}) < q/4.$$

- TrapGen in Lemma 12 (Item 1) can work $(m \ge 6n \lceil \log q \rceil)$, and it returns $\mathbf{T}_{\mathbf{A}}$ satisfying $\|\widetilde{\mathbf{T}_{\mathbf{A}}}\| \ge \mathcal{O}(\sqrt{n \log q})$.
- the Leftover Hash Lemma in Lemma 12 (Item 4) can be applied to the security proof $(m > (n + 1) \log q + \omega(\log n))$.

- SampleLeft in Lemma 12 (Item 2) can operate $(\sigma \geq \|\widetilde{\mathbf{T}}_{\mathbf{A}}\| \cdot \omega(\sqrt{\log m}) = \mathcal{O}(\sqrt{n \log q}) \cdot \omega(\sqrt{\log m})).$
- SampleRight in Lemma 12 (Item 3) can operate $(\sigma \ge \|\widetilde{\mathbf{T}_{\mathbf{G}}}\| \cdot s_1(\mathbf{R}_j) \cdot \omega(\sqrt{\log m}),$ for j = 1, 2).
- ReRand (Lemma 13) in the security proof can operate $(\alpha q > \omega(\sqrt{\log m}))$, and $\alpha' q/(2\alpha q) > s_1([\mathbf{I}_m | \mathbf{R}_j]^{\top})$, where $s_1([\mathbf{I}_m | \mathbf{R}_j]^{\top}) \leq (1 + s_1(\mathbf{R}_j)) \leq (1 + 12\sqrt{2m})$, for j = 1, 2.

To satisfy the above requirements, we set the parameters in Fig. 2.

Parameters	Description	Setting
λ	security parameter	
n	PK-matrix row number	$n = \lambda$
m	PK-matrix column number	$6n\log q$
σ	${\sf SampleLeft}, {\sf SampleRight} \ {\rm width}$	$12\sqrt{10m} \cdot \omega(\sqrt{\log n})$
q	modulus	$96\sqrt{5}m^{3/2}n\omega(\sqrt{\log n})$
αq	error width	$2\sqrt{2n}$
$\alpha' q$	error width	$96\sqrt{mn}$

Fig. 2. Parameter selection of DRE construction

3.2 Security Proof

Theorem 1. If OTS is a strongly existential unforgeable one-time signature scheme and the $DLWE_{q,n,n+2m,\alpha}$ assumption holds, then the above scheme DRE is a secure DRE against chosen-ciphertext attacks.

Proof (of Theorem 1). Assume \mathcal{A} is a probabilistic polonomial time (PPT) adversarv attacks DREina chosen-ciphertext attack. If $Vrf_{OTS}(vk, (c_0, c_1, c_2), \delta) = 1$, we say the ciphertext $c = (vk, (c_0, c_1, c_2), \delta)$ is valid. Let \mathbf{c}^{\star} denote the challenge ciphertext $(\mathsf{vk}^{\star}, (\mathbf{c}_0^{\star}, \mathbf{c}_1^{\star}, \mathbf{c}_2^{\star}), \delta^{\star})$ received by \mathcal{A} during a particular run of the experiment, and let Forge denote the event that \mathcal{A} submits a valid ciphertext $(\mathsf{vk}^{\star}, (\mathbf{c}_0, \mathbf{c}_1, \mathbf{c}_2), \delta)$ to the decryption oracle (we assume that vk^* is chosen at the outer of the experiment so this well-defined even before \mathcal{A} is given \mathbf{c}^{\star} .) According to the security of \mathcal{OTS} , Pr [Forge] is negligible. We then prove the following lemma:

Lemma 2. $\left| \Pr \left[\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind-cca}}(1^{\lambda}) = 1 \land \overline{\mathsf{Forge}} \right] + \frac{1}{2} \Pr \left[\mathsf{Forge} \right] - \frac{1}{2} \right|$ is negligible, if assuming that the $\mathrm{DLWE}_{q,n,n+2m,\alpha}$ assumption holds.

To see that this implies the theorem, note that

$$\begin{split} \mathsf{Adv}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{cca}}(1^{\lambda}) &= \left| \Pr\left[\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{cca}}(1^{\lambda}) = 1\right] - \frac{1}{2} \right| \\ &\leq \left| \Pr\left[\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{cca}}(1^{\lambda}) = 1 \wedge \mathsf{Forge} \right] - \frac{1}{2} \Pr\left[\mathsf{Forge} \right] \right| \\ &+ \left| \Pr\left[\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{cca}}(1^{\lambda}) = 1 \wedge \overline{\mathsf{Forge}} \right] + \frac{1}{2} \Pr\left[\mathsf{Forge} \right] - \frac{1}{2} \right| \\ &\leq \frac{1}{2} \Pr\left[\mathsf{Forge} \right] + \left| \Pr\left[\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{cca}}(1^{\lambda}) = 1 \wedge \overline{\mathsf{Forge}} \right] + \frac{1}{2} \Pr\left[\mathsf{Forge} \right] - \frac{1}{2} \right|. \end{split}$$

Proof (of Lemma 2). We sketch the proof via a sequence of games. The games involve the challenger and an adversary \mathcal{A} . In the following, we define X_{κ} as the event that the challenger outputs 1 in **Game**_{κ}, for $\kappa \in \{1, 2, 3, 4, 5\}$.

Game₁: This game is the original experiment $\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{cca}}(1^{\lambda})$ except that when the adversary \mathcal{A} submits a valid ciphertext $(\mathsf{vk}^{\star}, (\mathbf{c}_0, \mathbf{c}_1, \mathbf{c}_2), \delta)$ to the decryption oracle, the challenger outputs a random bit. It is easy to see that

$$\left|\Pr\left[X_{1}\right] - \frac{1}{2}\right| = \left|\Pr\left[\mathsf{Exp}_{\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{cca}}(1^{\lambda}) = 1 \land \overline{\mathsf{Forge}}\right] + \frac{1}{2}\Pr\left[\mathsf{Forge}\right] - \frac{1}{2}\right|$$

Game₂: This game is identical to **Game₁** except that the challenger changes (1) the generation of public keys pk_1, pk_2 : the challenger selects random matrices $\mathbf{A}_1, \mathbf{A}_2 \in \mathbb{Z}_q^{n \times m}$ instead of running **TrapGen**, and random matrices $\mathbf{R}_1, \mathbf{R}_2 \in \{-1, 1\}^{m \times m}$; then, the challenger computes $\mathbf{B}_1 = \mathbf{A}_1 \mathbf{R}_1 - \mathcal{H}_{n,q}(\mathsf{vk}^*)\mathbf{G}, \mathbf{B}_2 = \mathbf{A}_2\mathbf{R}_2 - \mathcal{H}_{n,q}(\mathsf{vk}^*)\mathbf{G} \in \mathbb{Z}_q^{n \times m}$. (2) the decryption oracle: when \mathcal{A} submits a valid ciphertext ($\mathsf{vk} \neq \mathsf{vk}^*, (\mathbf{c}_0, \mathbf{c}_1, \mathbf{c}_2), \delta$), the challenger generates \mathbf{E}_1 by running SampleRight($\mathbf{A}_1, \mathbf{G}, \mathbf{R}_1, \mathcal{H}_{n,q}(\mathsf{vk} - \mathsf{vk}^*), (\mathbf{U})_i, \mathbf{T}_{\mathbf{G}}, \sigma$) (In the similar way, the challenger can obtain \mathbf{E}_2 by running the algorithm SampleRight($\mathbf{A}_1, \mathbf{G}, \mathbf{R}_2, \mathcal{H}_{n,q}(\mathsf{vk} - \mathsf{vk}^*), (\mathbf{U})_i, \mathbf{T}_{\mathbf{G}}, \sigma$)) instead of SampleLeft, for $i \in \{1, \dots, n\}$. Note that the following equation holds:

$$\begin{aligned} \mathbf{c}_{0}^{\star} &= \mathbf{U}^{\top}\mathbf{s} + \widetilde{\mathbf{e}}_{0} + \begin{bmatrix} \frac{q}{2} \end{bmatrix} \cdot \mathbf{m}_{b}, \\ \mathbf{c}_{1}^{\star} &= \begin{bmatrix} (\mathbf{A}_{1})^{\top}\mathbf{s} + \mathbf{e}_{1,1} \\ (\mathbf{R}_{1})^{\top}(\mathbf{A}_{1})^{\top}\mathbf{s} + \mathbf{e}_{1,2} \end{bmatrix}, \\ \mathbf{c}_{2}^{\star} &= \begin{bmatrix} (\mathbf{A}_{2})^{\top}\mathbf{s} + \mathbf{e}_{2,1} \\ (\mathbf{R}_{2})^{\top}(\mathbf{A}_{2})^{\top}\mathbf{s} + \mathbf{e}_{2,2} \end{bmatrix}, \end{aligned}$$

where $\widetilde{\mathbf{e}}_0 \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^n,\alpha q}$ and $\mathbf{e}_{1,1}, \mathbf{e}_{1,2}, \mathbf{e}_{2,1}, \mathbf{e}_{2,2} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m,\alpha' q}$. **Game₃:** In this game, the challenger changes the way that the challenge ciphertext \mathbf{c}^* is created: the challenger first picks $\mathbf{s} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n, \widetilde{\mathbf{e}}_0 \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^n,\alpha q}, \widetilde{\mathbf{e}}_{1,1}, \widetilde{\mathbf{e}}_{2,1} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m,\alpha q}$ and sets $\mathbf{w} = \mathbf{U}^\top \mathbf{s} + \widetilde{\mathbf{e}}_0, \mathbf{b}_1 = (\mathbf{A}_1)^\top \mathbf{s} + \widetilde{\mathbf{e}}_{1,1}, \mathbf{b}_2 = (\mathbf{A}_2)^\top \mathbf{s} + \widetilde{\mathbf{e}}_{2,1}$. Then, it computes

$$\begin{split} \mathbf{c}_{0}^{\star} &= \mathbf{w} + \left\lceil \frac{q}{2} \right\rceil \cdot \mathbf{m}_{b}, \\ \mathbf{c}_{1}^{\star} &= \mathsf{ReRand} \left(\begin{bmatrix} \mathbf{I}_{m} \\ (\mathbf{R}_{1})^{\top} \end{bmatrix}, \mathbf{b}_{1}, \alpha q, \frac{\alpha' q}{2\alpha q} \right), \mathbf{c}_{2}^{\star} &= \mathsf{ReRand} \left(\begin{bmatrix} \mathbf{I}_{m} \\ (\mathbf{R}_{2})^{\top} \end{bmatrix}, \mathbf{b}_{2}, \alpha q, \frac{\alpha' q}{2\alpha q} \right). \end{split}$$

Game₄: In this game, the challenger changes the way that the challenge ciphertext \mathbf{c}^{\star} is created: the challenger first picks random vectors $\mathbf{w} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n, \widetilde{\mathbf{b}}_1 \stackrel{\$}{\leftarrow} \mathbb{Z}_q^m, \widetilde{\mathbf{b}}_2 \stackrel{\$}{\leftarrow} \mathbb{Z}_q^m, \widetilde{\mathbf{e}}_{1,1}, \widetilde{\mathbf{e}}_{2,1} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m,\alpha q}$ and sets $\mathbf{b}_1 = \widetilde{\mathbf{b}}_1 + \widetilde{\mathbf{e}}_{1,1}, \mathbf{b}_2 = \widetilde{\mathbf{b}}_2 + \widetilde{\mathbf{e}}_{2,1}$. Then, it computes

$$\begin{aligned} \mathbf{c}_{0}^{\star} &= \mathbf{w} + \left\lceil \frac{q}{2} \right\rceil \cdot \mathbf{m}_{b}, \\ \mathbf{c}_{1}^{\star} &= \mathsf{ReRand}\left(\left[\begin{array}{c} \mathbf{I}_{m} \\ (\mathbf{R}_{1})^{\top} \end{array} \right], \mathbf{b}_{1}, \alpha q, \frac{\alpha' q}{2\alpha q} \right), \mathbf{c}_{2}^{\star} &= \mathsf{ReRand}\left(\left[\begin{array}{c} \mathbf{I}_{m} \\ (\mathbf{R}_{2})^{\top} \end{array} \right], \mathbf{b}_{2}, \alpha q, \frac{\alpha' q}{2\alpha q} \right). \end{aligned}$$

Game₅: In this game, the challenger changes the way that the challenge ciphertext \mathbf{c}^{\star} is created: the challenger first picks $\mathbf{w} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n, \widetilde{\mathbf{b}}_1 \stackrel{\$}{\leftarrow} \mathbb{Z}_q^m, \widetilde{\mathbf{b}}_2 \stackrel{\$}{\leftarrow} \mathbb{Z}_q^m, \mathbf{e}_{1,1}, \mathbf{e}_{1,2}, \mathbf{e}_{2,1}, \mathbf{e}_{2,2} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m, \alpha' q}$ and computes

$$\begin{aligned} \mathbf{c}_{0}^{\star} &= \mathbf{w} + \left\lceil \frac{q}{2} \right\rceil \cdot \mathbf{m}_{b}, \\ \mathbf{c}_{1}^{\star} &= \left\lceil \widetilde{\mathbf{b}}_{1} + \mathbf{e}_{1,1} \\ (\mathbf{R}_{1})^{\top} \widetilde{\mathbf{b}}_{1} + \mathbf{e}_{1,2} \right\rceil, \mathbf{c}_{2}^{\star} = \left\lceil \widetilde{\mathbf{b}}_{2} + \mathbf{e}_{2,1} \\ (\mathbf{R}_{2})^{\top} \widetilde{\mathbf{b}}_{2} + \mathbf{e}_{2,2} \right\rceil. \end{aligned}$$

Analysis of Games. We use the following lemmas to give a analysis between each adjacent games.

Lemma 3. Game₁ and Game₂ are statistically indistinguishable.

Lemma 4. Game₂ and Game₃ are identically distributed, and Game₄ and Game₅ are identically distributed.

Lemma 5. Assume the $\text{DLWE}_{q,n,n+2m,\alpha}$ assumption holds, **Game₃** and **Game₄** are computationally indistinguishable.

Complete the Proof of Theorem 1. It is obvious that $Pr[X_5] = \frac{1}{2}$, this is because the challenge bit b is independent of the \mathcal{A} 's view. From Lemmas 3 to 5, we know that

$$\Pr[X_1] \approx \Pr[X_2], \Pr[X_2] = \Pr[X_3], \Pr[X_4] = \Pr[X_5].$$

From Lemma 5, we know that

$$\left|\Pr[X_3] - \Pr[X_4]\right| = \left|\Pr[X_4] - \frac{1}{2}\right| \le \mathrm{DLWE}_{q,n,n+2m,\alpha},$$

 $\Box\Box$

which implies $\left|\Pr\left[X_1\right] - \frac{1}{2}\right| \leq \text{DLWE}_{q,n,n+2m,\alpha} - \mathsf{negl}(\lambda).$

4 Identity-Based Dual Receiver Encryption Construction from Lattice

Assume an identity space $\mathcal{ID} = \{-1, 1\}^{\ell}$ (In general, ID-DRE needs to support *n*-bit length identity, i.e., $\ell = n$) and a message space $\mathcal{M} = \{0, 1\}^n$, our ID-DRE scheme $\mathcal{ID} - \mathcal{DRE}$ consists of the following four algorithms:

- Setup_{ID} $(1^{\lambda}) \rightarrow (PP, Msk)$: On input a security parameter λ , it sets the parameters n, m, q as specified in Fig. 3. Then it obtains a pair matrices $(\mathbf{A}, \mathbf{T}_{\mathbf{A}}) \in \mathbb{Z}_q^{n \times m} \times \mathbb{Z}_q^{m \times m}$ by running TrapGen $(1^n, 1^m, q)$ and selects a uniformly random matrix $\mathbf{U} \in \mathbb{Z}_q^{n \times n}, \mathbf{A}_i^1, \mathbf{A}_i^2 \in \mathbb{Z}_q^{n \times m}$, where $i \in \{1, \dots, n\}$. Finally it outputs $PP = (n, m, q, \mathbf{A}, \mathbf{A}_i^1, \mathbf{A}_i^2, \mathbf{U})$ and $Msk = \mathbf{T}_{\mathbf{A}}$.
- KeyGen_{ID}(*PP*, *Msk*, id_{1st}, id_{2nd} $\in ID$) $\rightarrow sk_{id_{1st}}, sk_{id_{2nd}}$: On input public parameters *PP*, a master key *Msk*, and identities id_{1st}, id_{2nd}, it first computes $\mathbf{A}_{id_1} = \sum_{i=1}^{n} (\mathbf{id}_{1st})_i \cdot \mathbf{A}_i^1 + \mathbf{G}, \mathbf{A}_{id_2} = \sum_{i=1}^{n} (\mathbf{id}_{2nd})_i \cdot \mathbf{A}_i^2 + \mathbf{G}$. Then for $i \in \{1, \dots, n\}$, it runs SampleLeft($\mathbf{A}, \mathbf{A}_{id_1}, (\mathbf{U})_i, \mathbf{T}_{\mathbf{A}}, \sigma$) to obtain $(\mathbf{E}_{id_1})_i$ and sets $sk_{id_{1st}} = \mathbf{E}_{id_1} \in \mathbb{Z}_q^{2m \times n}$. Similarly, it can obtain $sk_{id_{2nd}} = \mathbf{E}_{id_2}$ such that $[\mathbf{A}|\mathbf{A}_{id_2}] \cdot \mathbf{E}_{id_2} = \mathbf{U}$.
- $\operatorname{Enc}_{\mathsf{ID}}(PP, \operatorname{id}_{1st}, \operatorname{id}_{2nd}, \mathbf{m}) \to \mathbf{c}$. It computes $\mathbf{A}_{\operatorname{id}_1}, \mathbf{A}_{\operatorname{id}_2}$ as above. Then, it picks $\mathbf{s} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n$, $\mathbf{\widetilde{e}}_0 \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^n, \alpha q}$, and $\mathbf{e}_{1,1}, \mathbf{e}_{2,1}, \mathbf{e}_{1,2}, \mathbf{e}_{2,2} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m, \alpha' q}$. Finally, it computes and returns the ciphertext $\mathbf{c} = (\mathbf{c}_0, \mathbf{c}_1)$, where

$$\begin{aligned} \mathbf{c}_0 &= \mathbf{U}^{\top} \mathbf{s} + \mathbf{e}_0 + \begin{bmatrix} \frac{q}{2} \end{bmatrix} \cdot \mathbf{m} \in \mathbb{Z}_q^n, \\ \mathbf{c}_1 &= \begin{bmatrix} \mathbf{c}_{1,1} \\ \mathbf{c}_{1,2} \\ \mathbf{c}_{1,3} \end{bmatrix} = \begin{bmatrix} \mathbf{A}^{\top} \\ (\mathbf{A}_{\mathbf{id}_1})^{\top} \\ (\mathbf{A}_{\mathbf{id}_2})^{\top} \end{bmatrix} \mathbf{s} + \begin{bmatrix} \mathbf{e}_{1,1} \\ \mathbf{e}_{1,2} \\ \mathbf{e}_{1,3} \end{bmatrix} \in \mathbb{Z}_q^{3m}, \end{aligned}$$

• $\operatorname{\mathsf{Dec}}_{\mathsf{ID}}(PP, sk_{\mathbf{id}_j}, \mathbf{c}) \to \mathbf{m}$. To decrypt a ciphertext $\mathbf{c} = (\mathbf{c}_0, \mathbf{c}_1)$ with a private key $sk_{\mathbf{id}_{1st}} = \mathbf{E}_{\mathbf{id}_1}$, it computes $\mathbf{b} = \mathbf{c}_0 - \mathbf{E}_{\mathbf{id}_1}^\top \cdot \begin{bmatrix} \mathbf{c}_{1,1} \\ \mathbf{c}_{1,2} \end{bmatrix}$ and regards each coordinate of $\mathbf{b} = [(\mathbf{b})_1, \cdots, (\mathbf{b})_n]^\top$ as an integer in \mathbb{Z} , and sets $(\mathbf{m})_i = 1$ if $|(\mathbf{b})_i - \lceil \frac{q}{2} \rceil| < \lceil \frac{q}{4} \rceil$; otherwise sets $(\mathbf{m})_i = 0$ where $i \in \{1, \cdots, n\}$. Finally, it returns a plaintext $\mathbf{m} = [(\mathbf{m})_1, \cdots, (\mathbf{m})_n]^\top$.

4.1 Correctness and Parameter Selection

In order to satisfy the correctness requirement and make the security proof work (which is very similar to Subsect. 3.1), we set the parameters in Fig. 3.

Parameters	Description	Setting
λ	security parameter	
n	PK-matrix row number	$n = \lambda$
m	PK-matrix column number	$6n\log q$
l	length of identity	n
σ	${\sf SampleLeft}, {\sf SampleRight} \ { m width}$	$12\sqrt{10mn} \cdot \omega(\sqrt{\log n})$
q	modulus	$\mathcal{O}(m^2 n^{5/2} \omega(\sqrt{\log n}))$
αq	error width	$2\sqrt{2n}$
$\alpha' q$	error width	$192n^{3/2}\sqrt{m}$

Fig. 3. Parameter selection of ID-DRE construction

4.2 Security Proof

Theorem 2. If the $\text{DLWE}_{q,n,n+m,\alpha}$ assumption holds, then the above scheme \mathcal{ID} - \mathcal{DRE} is a secure ID-DRE scheme against chosen-plaintext and adaptively chosen-identity attacks.

Proof (of Theorem 2). We prove the theorem with showing that if a PPT adversary \mathcal{A} can break our \mathcal{ID} - \mathcal{DRE} scheme with a non-negligible advantage ϵ (i.e., success probability $\frac{1}{2} + \epsilon$), then there exists a reduction that can break the DLWE_{q,n,n+m,\alpha} assumption with an advantage poly(ϵ) – negl(1^{λ}). Let $Q = Q(\lambda)$ be the upper bound of the number of KeyGen_{ID} queries and $I^* = \{(\mathbf{id}_{1st}^*, \mathbf{id}_{2nd}^*), (\mathbf{id}_{1st}^{\prime}, \mathbf{id}_{2nd}^{\prime})_{j \in [Q]}\}$ be the challenge ID along with the queried ID's.

We formally give the proof via a sequence of games and define X_{κ} as the event that the challenger outputs 1 in **Game**_{κ}, for $\kappa \in \{0, 1, 2, 3, 4, 5, 6\}$.

Game₀: This game is the original experiment $\mathsf{Exp}_{\mathcal{ID}-\mathcal{DRE},\mathcal{A}}^{\mathrm{ind}-\mathrm{id}-\mathrm{cpa}}(1^{\lambda})$ in Fig. 1. It is easy to see that

$$\epsilon = \left| \Pr\left[X_0 \right] - \frac{1}{2} \right| = \left| \Pr\left[\mathsf{Exp}_{\mathcal{ID}-\mathcal{DRE},\mathcal{A}}^{\mathrm{ind-id-cpa}}(1^{\lambda}) = 1 \right] - \frac{1}{2} \right|.$$

Game₁: This game is as same as **Game₀** except that we add an abort event that is independent of the adversary's view. Let n, ℓ, q be the parameters as in the scheme's setup algorithm and the challenger selects $t = \lceil \log_q(2Q/\epsilon) \rceil$, hence we have $q^t \ge 2Q/\epsilon \ge q^{t-1}$. Then the challenger chooses 2n random integer vectors $\mathbf{h}_i^1, \mathbf{h}_i^2 \in \mathbb{Z}_q^t$ and defines two functions $\mathcal{H}^1_{ABB}, \mathcal{H}^2_{ABB} : \mathcal{ID} \to \mathbb{Z}_q^{n \times n}$ as follows: $\forall \mathbf{id} \in \mathcal{ID}$,

$$\mathcal{H}^{1}_{ABB}(\mathbf{id}) = \mathbf{I}_{n} + \sum_{i=1}^{n} (\mathbf{id})_{i} \cdot \mathcal{H}(\mathbf{h}^{1}_{i}) \otimes \mathbf{I}_{n/t}, \\ \mathcal{H}^{2}_{ABB}(\mathbf{id}) = \mathbf{I}_{n} + \sum_{i=1}^{n} (\mathbf{id})_{i} \cdot \mathcal{H}(\mathbf{h}^{2}_{i}) \otimes \mathbf{I}_{n/t}.$$

We then describe how the challenger behaves in **Game₁** as follows:

- Setup: The same as $Game_0$ except that the challenger keeps the hash functions \mathcal{H}^1_{ABB} and \mathcal{H}^2_{ABB} passed from the experiment.
- Secret key and ciphertext query: The challenger responds to secret key queries for identities and challenge ciphertext query (with a random bit $b \in \{0, 1\}$) as same as that in **Game**₀.
- Gauss: When the adversary returns a bit b', the challenger checks if

$$\begin{aligned} \mathcal{H}_{ABB}^{2}(\mathbf{id}_{1st}^{\star}) &= \mathbf{0}, \mathcal{H}_{ABB}^{2}(\mathbf{id}_{1st}^{j}) \in \mathbf{Inv}_{n} \\ \mathcal{H}_{ABB}^{2}(\mathbf{id}_{2nd}^{\star}) &= \mathbf{0}, \mathcal{H}_{ABB}^{2}(\mathbf{id}_{2nd}^{j}) \in \mathbf{Inv}_{n} \end{aligned}$$

for $j \in \{1, \dots, Q\}$ where \mathbf{Inv}_n denotes invertible matrices in $\mathbf{Z}_q^{n \times n}$. If the condition does not hold, the challenger outputs a random bit $b \in \{0, 1\}$, namely we say the challenger aborts the game.

Note that \mathcal{A} never sees the random hash functions \mathcal{H}^1_{ABB} and \mathcal{H}^2_{ABB} , and has no idea if an abort event took place. While it is convenient to describe the abort action at the end of the game, nothing would change if the challenger aborts the game as soon as the abort condition becomes true.

- **Game₂:** This game is as same as **Game₁** except that we slightly change the way that the challenger generates the matrices $\mathbf{A}_i^1, \mathbf{A}_i^1$ for $i \in \{1, \dots, n\}$. Taking t as $t = \lceil \log_q 2Q/\epsilon \rceil$, we thus have $q^t \ge 2Q/\epsilon \ge q^{t-1}$. Assume n is a multiple of t. For $i = 1, \dots, n$, the challenger chooses 2n random integer vectors $\mathbf{h}_i^1, \mathbf{h}_i^2 \in \mathbb{Z}_q^t$ and random matrices $\mathbf{R}_i^1, \mathbf{R}_i^2 \in \{-1, 1\}^{m \times m}$. Then it sets $\mathbf{A}_i^1 = \mathbf{A}\mathbf{R}_i^1 + (\mathcal{H}_{t,q}(\mathbf{h}_i^1) \otimes \mathbf{I}_{n/t}) \cdot \mathbf{G}, \mathbf{A}_i^2 = \mathbf{A}\mathbf{R}_i^2 + (\mathcal{H}_{t,q}(\mathbf{h}_i^2) \otimes \mathbf{I}_{n/t}) \cdot \mathbf{G}$.
- **Game₃:** This game is identical to **Game**₂ except that the challenger chooses a random matrix **A** instead of running **TrapGen** and responds to private key queries by involving the algorithm **SampleRight** instead of **SampleLeft**. To respond to a private key query for $\mathbf{id}_{1st}, \mathbf{id}_{2nd}$, the challenger needs short vectors $(\mathbf{E}_{\mathbf{id}_1})_i \in \wedge_q^{(\mathbf{U})_i}([\mathbf{A}|\mathbf{A}_{\mathbf{id}_1}])$ and $(\mathbf{E}_{\mathbf{id}_2})_i \in \wedge_q^{(\mathbf{U})_i}([\mathbf{A}|\mathbf{A}_{\mathbf{id}_2}])$, where

$$\mathbf{A}_{\mathbf{id}_1} = \sum_{i=1}^n \left(\mathbf{id}_{1st}\right)_i \cdot \mathbf{A}_i^1 + \mathbf{G} = \mathbf{A}\left(\sum_{i=1}^n (\mathbf{id}_{1st})_i \cdot \mathbf{R}_i^1\right) + \mathcal{H}_{ABB}^1(\mathbf{id}_{1st}) \cdot \mathbf{G};$$
$$\mathbf{A}_{\mathbf{id}_2} = \sum_{i=1}^n (\mathbf{id}_{2nd})_i \cdot \mathbf{A}_i^2 + \mathbf{G} = \mathbf{A}\left(\sum_{i=1}^n (\mathbf{id}_{2nd})_i \cdot \mathbf{R}_i^2\right) + \mathcal{H}_{ABB}^2(\mathbf{id}_{2nd}) \cdot \mathbf{G}.$$

If $\mathcal{H}^1_{ABB}(\mathbf{id}_{1st}) \notin \mathbf{Inv}_n$ or $\mathcal{H}^2_{ABB}(\mathbf{id}_{2nd}) \notin \mathbf{Inv}_n$, the challenger aborts this game and returns a random bit. Otherwise, the challenger responds the private key query by running

SampleRight(A, G,
$$\sum_{i=1}^{n} (\mathbf{id}_{1st})_i \mathbf{R}_i^1$$
, $\mathcal{H}_{ABB}^1(\mathbf{id}_{1st})$, $(\mathbf{U})_i$, \mathbf{T}_G , σ), to get $\mathbf{E}_{\mathbf{id}_1}$,
SampleRight(A, G, $\sum_{i=1}^{n} (\mathbf{id}_{2nd})_i \mathbf{R}_i^2$, $\mathcal{H}_{ABB}^2(\mathbf{id}_{2nd})$, $(\mathbf{U})_i$, \mathbf{T}_G , σ), to get $\mathbf{E}_{\mathbf{id}_2}$.

 $\mathsf{Samplexign}(\mathbf{A}, \mathbf{G}, \sum_{i=1}^{n} (\mathsf{Id}_{2nd})_i \mathsf{It}_i, \mathsf{H}_{ABB}(\mathsf{Id}_{2nd}), (\mathbf{O})_i, \mathsf{I}_{\mathbf{G}}, \mathsf{O}), \text{ to get } \mathbf{E}_{\mathsf{Id}_2}$

for $i \in \{1, \dots, n\}$. Since $\mathcal{H}^1_{ABB}(\mathbf{id}_{1st}^{\star}) = \mathbf{0}, \mathcal{H}^2_{ABB}(\mathbf{id}_{2nd}^{\star}) = \mathbf{0}$, it holds:

$$\mathbf{c}_{0}^{\star} = \mathbf{U}^{\top}\mathbf{s} + \widetilde{\mathbf{e}}_{0} + \left\lceil \frac{q}{2} \right\rceil \cdot \mathbf{m}_{b}, \mathbf{c}_{1}^{\star} = \left\lfloor \begin{array}{c} \mathbf{A}^{\top}\mathbf{s} + \mathbf{e}_{\mathbf{1},\mathbf{1}} \\ \left(\sum_{i=1}^{n} (\mathbf{i}\mathbf{d}_{1st}^{\star})_{i} \cdot \mathbf{R}_{i}^{1}\right)^{\top} \mathbf{A}^{\top}\mathbf{s} + \mathbf{e}_{\mathbf{1},\mathbf{2}} \\ \left(\sum_{i=1}^{n} (\mathbf{i}\mathbf{d}_{2nd}^{\star})_{i} \cdot \mathbf{R}_{i}^{2}\right)^{\top} \mathbf{A}^{\top}\mathbf{s} + \mathbf{e}_{\mathbf{1},\mathbf{2}} \\ \end{array} \right\rfloor$$

where $\widetilde{\mathbf{e}}_{0} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^{n},\alpha q}, \mathbf{e}_{\mathbf{1},\mathbf{1}}, \mathbf{e}_{\mathbf{1},\mathbf{2}}, \mathbf{e}_{\mathbf{1},\mathbf{3}} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^{m},\alpha' q}$

Game₄: In this game, the challenge ciphertext is generated as follows: it chooses $\mathbf{s} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n, \widetilde{\mathbf{e}}_0 \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^n, \alpha q}, \widetilde{\mathbf{e}}_1 \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m, \alpha q}$ and sets $\mathbf{w} = \mathbf{U}^\top \mathbf{s} + \widetilde{\mathbf{e}}_0, \mathbf{b} = \mathbf{A}^\top \mathbf{s} + \widetilde{\mathbf{e}}_1$. Then, it computes

$$\mathbf{c}_{0}^{\star} = \mathbf{w} + \begin{bmatrix} q \\ 2 \end{bmatrix} \cdot \mathbf{m}_{b}, \mathbf{c}_{1}^{\star} = \mathsf{ReRand} \left(\begin{bmatrix} \mathbf{I}_{m} \\ \left(\sum_{i=1}^{n} (\mathbf{id}_{1st}^{\star})_{i} \cdot \mathbf{R}_{i}^{1}\right)^{\top} \\ \left(\sum_{i=1}^{n} (\mathbf{id}_{2nd}^{\star})_{i} \cdot \mathbf{R}_{i}^{2}\right)^{\top} \end{bmatrix}, \mathbf{b}, \alpha q, \frac{\alpha' q}{2\alpha q} \right).$$

Game₅: In this game, the challenge ciphertext is generated as follows: it first picks random vectors $\mathbf{w} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n, \widetilde{\mathbf{b}} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^m, \widetilde{\mathbf{e}}_1 \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m, \alpha q}$ and sets $\mathbf{b} = \widetilde{\mathbf{b}} + \widetilde{\mathbf{e}}_1$. Then, it computes

$$\mathbf{c}_{0}^{\star} = \mathbf{w} + \left\lceil \frac{q}{2} \right\rceil \cdot \mathbf{m}_{b}, \mathbf{c}_{1}^{\star} = \mathsf{ReRand} \left(\begin{bmatrix} \mathbf{I}_{m} \\ \left(\sum_{i=1}^{n} (\mathbf{i} \mathbf{d}_{1st}^{\star})_{i} \cdot \mathbf{R}_{i}^{1} \right)^{\mathsf{T}} \\ \left(\sum_{i=1}^{n} (\mathbf{i} \mathbf{d}_{2nd}^{\star})_{i} \cdot \mathbf{R}_{i}^{2} \right)^{\mathsf{T}} \end{bmatrix}, \mathbf{b}, \alpha q, \frac{\alpha' q}{2\alpha q} \right).$$

Game₆: In this game, the challenge ciphertext is generated as follows: it first picks $\mathbf{w} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n, \widetilde{\mathbf{b}} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^m$ and $\mathbf{e}_{1,1}, \mathbf{e}_{1,2}, \mathbf{e}_{1,3} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m, \alpha' q}$ and computes

$$\mathbf{c}_{0}^{\star} = \mathbf{w} + \left\lceil \frac{q}{2} \right\rceil \cdot \mathbf{m}_{b}, \mathbf{c}_{1}^{\star} = \begin{bmatrix} \widetilde{\mathbf{b}} + \mathbf{e}_{1,1} \\ (\sum_{i=1}^{n} (\mathbf{i} \mathbf{d}_{1st}^{\star})_{i} \cdot \mathbf{R}_{i}^{1})^{\top} \widetilde{\mathbf{b}} + \mathbf{e}_{1,2} \\ (\sum_{i=1}^{n} (\mathbf{i} \mathbf{d}_{2nd}^{\star})_{i} \cdot \mathbf{R}_{i}^{2})^{\top} \widetilde{\mathbf{b}} + \mathbf{e}_{1,3} \end{bmatrix}$$

Analysis of Games. We use the following lemmas to give a analysis between each adjacent games.

The only difference between $Game_1$ and $Game_0$ is the abort event. We use Lemma 28 in [1] to argue that the adversary still has a non-negligible advantage in $Game_1$ even though the abort event happens.

Lemma 6 ([1]). Let I^* be a (Q + 1)-ID tuple $\{\mathbf{id}^*, \{\mathbf{id}^j\}^{j \in [Q]}\}$ denoted the challenge ID along with the queried ID's, and $\eta(I^*)$ be the probability that an abort event does not happen in **Game**₁. Let $\eta_{max} = \max \eta(I^*)$ and $\eta_{min} = \min \eta(I^*)$. For $\kappa = 0, 1$, we let X_{κ} be the event that the challenger returns 1 as the output of **Game**_{\kappa}. Then, we have $|\Pr[X_1] - \frac{1}{2}| \ge \eta_{min} |\Pr[X_0] - \frac{1}{2}| - \frac{1}{2}(\eta_{max} - \eta_{min})$.

Lemma 7. Let $\epsilon = \left| \Pr[X_0] - \frac{1}{2} \right|$, then $\left| \Pr[X_1] - \frac{1}{2} \right| \ge \frac{\epsilon^3}{64q^2Q^2}$.

Lemma 8. Game₁ and Game₂ are statistically indistinguishable.

Lemma 9. Game₂ and Game₃ are statistically indistinguishable.

Lemma 10. Game₃ and Game₄ are identically distributed, and Game₅ and Game₆ are identically distributed.

Lemma 11. Assume the $\text{DLWE}_{q,n,n+m,\alpha}$ assumption holds, **Game₄** and **Game₅** are computationally indistinguishable.

Complete the Proof of Theorem 2. It is obvious that $Pr[X_6] = \frac{1}{2}$, this is because the challenge bit b is independent of the \mathcal{A} 's view. From Lemmas 7 to 10, we know that

$$\Pr[X_1] \approx \Pr[X_2], \Pr[X_2] \approx \Pr[X_3], \Pr[X_3] = \Pr[X_4], \Pr[X_5] = \Pr[X_6].$$
(1)

From Lemma 11, we know that

$$\left|\Pr[X_4] - \Pr[X_5]\right| = \left|\Pr[X_4] - \frac{1}{2}\right| \le \text{DLWE}_{q,n,n+m,\alpha},$$

which implies $\text{DLWE}_{q,n,n+m,\alpha} \geq \frac{\epsilon^3}{64q^2Q^2} - \text{negl}(\lambda)$, according to Lemma 7 and Eq. 1.

4.3 Extension: ID-DRE with More Compact Parameters

As mentioned above, our ID-DRE scheme is based on the beautiful work of Agrawal et al. [1], i.e., an adaptively secure identity-based encryption (IBE) scheme. However, one drawback of Agarwal et al.'s adaptive secure IBE scheme [1] is the large public parameter sizes: namely, the public parameters contain $\ell + 1$ matrices composed of $n \times m$ elements, where ℓ is the size of the bit-string representing identities. As a result, the public parameters in our ID-DRE scheme contain $2 \cdot \ell + 1$ matrices composed of $n \times m$ elements.

In [17], Singh et al. considered identities as one chunk rather than bit-by-bit. In fact, the maximum of the above chunk is a number in \mathbb{Z}_q , so that they can reduce the number of the matrices in the scheme by a factor at most $\log q$, while encryption and decryption are almost as efficient as that in [1]. Applying their technique (they called "Blocking Technique") to our construction, we can get an ID-DRE scheme with more compact public parameter sizes. More precisely, we can get a more efficient ID-DRE scheme in which there exist only $2 \cdot \frac{\ell}{\log q} + 1$ matrices composed of $n \times m$ elements, or about $\mathcal{O}(\frac{n}{\log n})$ matrices (since l = nand q is a polynomial of n).

Based the IBE schemes in [1,17], Apon et al. [4] proposed an identity-based encryption scheme which only needs $\mathcal{O}(\frac{n}{\log^2 n})$ public matrices to support *n*-bit length identity. The reason why the number of the matrices in their scheme is less about $\log n$ times than that of the IBE scheme in [17] is that they used a different gadget matrix $\hat{\mathbf{G}}$ and flattening function $\hat{\mathbf{G}}^{-1}$ in logarithmic $(\log n)$ base instead of the usual gadget matrix \mathbf{G} and flattening function \mathbf{G}^{-1} in 2 base. Note that the encryption and decryption of the IBE scheme in [4] are less efficient than that in [1,17], this is because the flattening function $\hat{\mathbf{G}}^{-1}$ is much slower than \mathbf{G}^{-1} . Applying their technique to our construction, we can get a more efficient ID-DRE scheme in which there exist about $\mathcal{O}(\frac{n}{\log^2 n})$ matrices. Overall, we can further obtain more compact ID-DRE schemes from the IBE

Overall, we can further obtain more compact ID-DRE schemes from the IBE schemes in [4, 17].

5 Conclusion

The learning with errors (LWE) problem is a promising cryptographic primitive that is believed to be resistant to attacks by quantum computers. Under this assumption, we construct a dual-receiver encryption scheme with a CCA security. Additionally, for the DRE notion in the identity-based setting, namely ID-DRE, we also give a lattice-based ID-DRE scheme that achieves IND-ID-CPA security. Acknowledgments. We thank the anonymous ACISP'2018 reviewers for their helpful comments. This work is supported by the National Natural Science Foundation of China (No.61772515, No.61602473, No.61571191), the National Basic Research Program of China (973 project, No.2014CB340603), the National Cryptography Development Fund (No. MMJJ20170116), the Dawn Program of Shanghai Education Commission (No. 16SG21) and the Open Foundation of Co-Innovation Center for Information Supply & Assurance Technology (No. ADXXBZ201701).

Appendix A: Lattice Background

For positive integers q, n, m, and a matrix $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$, the *m*-dimensional integer lattices are defined as: $\Lambda_q(\mathbf{A}) = \{\mathbf{y} : \mathbf{y} = \mathbf{A}^\top \mathbf{s} \text{ for some } \mathbf{s} \in \mathbb{Z}^n\}$ and $\Lambda_q^{\perp}(\mathbf{A}) = \{\mathbf{y} : \mathbf{A}\mathbf{y} = \mathbf{0} \mod q\}$.

Let **S** be a set of vectors $\mathbf{S} = {\mathbf{s}_1, \dots, \mathbf{s}_n}$ in \mathbb{R}^m . We use $\widetilde{\mathbf{S}} = {\widetilde{\mathbf{s}}_1, \dots, \widetilde{\mathbf{s}}_n}$ to denote the Gram-Schmidt orthogonalization of the vectors $\mathbf{s}_1, \dots, \mathbf{s}_n$ in that order, and $\|\mathbf{S}\|$ to denote the length of the longest vector in **S**. For a real-valued matrix **R**, let $s_1(\mathbf{R}) = \max_{\|\mathbf{u}\|=1} \|\mathbf{R}\mathbf{u}\|$ (respectively, $\|\mathbf{R}\|_{\infty} = \max \|\mathbf{r}_i\|_{\infty}$) denote the operator norm (respectively, infinity norm) of **R**.

For $\mathbf{x} \in \Lambda$, define the Gaussian function $\rho_{s,\mathbf{c}}(\mathbf{x})$ over $\Lambda \subseteq \mathbb{Z}^m$ centered at $\mathbf{c} \in \mathbb{R}^m$ with parameter s > 0 as $\rho_{s,\mathbf{c}}(\mathbf{x}) = \exp(-\pi ||\mathbf{x} - \mathbf{c}||/s^2)$. Let $\rho_{s,\mathbf{c}}(\Lambda) = \sum_{\mathbf{x} \in \Lambda} \rho_{s,\mathbf{c}}(\mathbf{x})$, and define the discrete Gaussian distribution over Λ as $\mathcal{D}_{\Lambda,s,\mathbf{c}}(\mathbf{x}) = \frac{\rho_{s,\mathbf{c}}(\mathbf{x})}{\rho_{s,\mathbf{c}}(\Lambda)}$, where $\mathbf{x} \in \Lambda$. For simplicity, $\rho_{s,\mathbf{0}}$ and $\mathcal{D}_{\Lambda,s,\mathbf{0}}$ are abbreviated as ρ_s and $\mathcal{D}_{\Lambda,s}$, respectively.

Learning with Errors Assumption. The learning with errors problem, denoted by $\text{LWE}_{q,n,m,\alpha}$, was first proposed by Regev [16]. For integer n, m = m(n), a prime integer q > 2, an error rate $\alpha \in (0, 1)$, the LWE problem $\text{LWE}_{q,n,m,\alpha}$ is to distinguish the following pairs of distributions: $\{\mathbf{A}, \mathbf{A}^{\top}\mathbf{s} + \mathbf{e}\}$ and $\{\mathbf{A}, \mathbf{u}\}$, where $\mathbf{A} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^{n \times m}$, $\mathbf{s} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^n$, $\mathbf{u} \stackrel{\$}{\leftarrow} \mathbb{Z}_q^m$ and $\mathbf{e} \stackrel{\$}{\leftarrow} \mathcal{D}_{\mathbb{Z}^m,\alpha q}$. Regev [16] showed that solving decisional $\text{LWE}_{q,n,m,\alpha}$ (denoted by $\text{DLWE}_{q,n,m,\alpha}$) for $\alpha q > 2\sqrt{2n}$ is (quantumly) as hard as approximating the SIVP and GapSVP problems to within $\widetilde{\mathcal{O}}(n/\alpha)$ factors in the worst case.

Lemma 12. Let p, q, n, m be positive integers with $q \ge p \ge 2$ and q prime. There exists PPT algorithms such that

- ([2,3]): TrapGen $(1^n, 1^m, q)$ a randomized algorithm that, when $m \ge 6n\lceil \log q \rceil$, outputs a pair $(\mathbf{A}, \mathbf{T}_{\mathbf{A}}) \in \mathbb{Z}_q^{n \times m} \times \mathbb{Z}^{m \times m}$ such that \mathbf{A} is statistically close to uniform in $\mathbb{Z}_q^{n \times m}$ and $\mathbf{T}_{\mathbf{A}}$ is a basis of $\Lambda_q^{\perp}(\mathbf{A})$, satisfying $\|\widetilde{\mathbf{T}}_{\mathbf{A}}\| \le \mathcal{O}(\sqrt{n \log q})$ with overwhelming probability.
- ([5]): SampleLeft($\mathbf{A}, \mathbf{B}, \mathbf{u}, \mathbf{T}_{\mathbf{A}}, \sigma$) a randomized algorithm that, given a full rank matrix $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$, a matrix $\mathbf{B} \in \mathbb{Z}_q^{n \times m}$, a basis $\mathbf{T}_{\mathbf{A}}$ of $\Lambda_q^{\perp}(\mathbf{A})$, a vector $\mathbf{u} \in \mathbb{Z}_q^n$ and $\sigma \geq \|\mathbf{T}_{\mathbf{A}}\| \cdot \omega(\sqrt{\log m})$, then outputs a vector $\mathbf{r} \in \mathbb{Z}_q^{2m}$ distributed statistically close to $\mathcal{D}_{\Lambda_q^n(\mathbf{F}),\sigma}$ where $\mathbf{F} = [\mathbf{A}|\mathbf{B}]$.

- ([1]): SampleRight(A, G, R, S, u, T_G, σ) a randomized algorithm that, given a full rank matrix $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$, a matrix $\mathbf{R} \in \mathbb{Z}_q^{m \times m}$, an invertible matrix $\mathbf{S} \in \mathbb{Z}_q^{n \times n}$, a vector $\mathbf{u} \in \mathbb{Z}_q^n$ and $\sigma \geq \|\widetilde{\mathbf{T}_G}\| \cdot s_1(\mathbf{R}) \cdot \omega(\sqrt{\log m})$, then it outputs a vector $\mathbf{r} \in \mathbb{Z}_q^{2m}$ statistically close to $\mathcal{D}_{A_q^u(\mathbf{F}),\sigma}$ where $\mathbf{F} = [\mathbf{A}|\mathbf{A}\mathbf{R} + \mathbf{S}\mathbf{G}]$.
- (Generalized Leftover Hash Lemma [1, 9]): For m > (n+1) log q+ω(log n) and prime q > 2, let R ^{\$}/_∞ {-1,1}^{m×k} and A ^{\$}/_∞ Z^{n×m}_q, B ^{\$}/_∞ Z^{n×k}_q be uniformly random matrices. Then the distribution (A, AR, R^Tw) is negl(n)-close to the distribution (A, B, R^Tw) for all vector w ∈ Z^m_q. When w is always 0, this lemma is called Leftover Hash Lemma.

In [12], Katsuamta and Yamada introduced the "Noise Rerandomization" lemma which plays an important role in the security proof because of creating a well distributed challenge ciphertext.

Lemma 13 (Noise Rerandomization [12]). Let q, w, m be positive integers and r a positive real number with $r > \max\{\omega(\sqrt{\log m}), \omega(\sqrt{\log w})\}$. For arbitrary column vector $\mathbf{b} \in \mathbb{Z}_q^m$, vector \mathbf{e} chosen from $\mathcal{D}_{\mathbb{Z}^m,r}$, any matrix $\mathbf{V} \in \mathbb{Z}^{w \times m}$ and positive real number $\sigma > s_1(\mathbf{V})$, there exists a PPT algorithm ReRand $(\mathbf{V}, \mathbf{b} + \mathbf{e}, r, \sigma)$ that outputs $\mathbf{b}' = \mathbf{V}\mathbf{b} + \mathbf{e}' \in \mathbb{Z}^w$ where \mathbf{e}' is distributed statistically close to $\mathcal{D}_{\mathbb{Z}^w,2r\sigma}$.

Appendix B: Signature

Definition 1 (Signature Scheme). A signature scheme is a triple of probabilistic polynomial-time algorithms as follows:

- $\operatorname{Gen}(1^{\lambda})$ outputs a verification key vk and a signing key sk.
- Sign (sk, μ) , given sk and a message $\mu \in \{0, 1\}^*$, outputs a signature $\sigma \in \{0, 1\}^*$.
- $\operatorname{Ver}(vk, \mu, \sigma)$ either accepts or rejects the signature σ for message μ .

The correctness requirement is: for any message $\mu \in \mathcal{M}$, and for $(vk, sk) \leftarrow$ Gen $(1^{\lambda}), \sigma \leftarrow$ Sign $(sk; \mu)$, Ver (vk, μ, σ) should accept with overwhelming probability (over all the randomness of the experiment).

The notion of security that we require for our IND-CCA DRE construction is strong existential unforgeability under a one-time chosen-message attack. The attack is defined as follows: generate $(vk, sk) \stackrel{\$}{\leftarrow} \text{Gen}(1^{\lambda})$ and give vk to the adversary \mathcal{A} , then \mathcal{A} outputs a message μ . Generate $\sigma \stackrel{\$}{\leftarrow} \text{Sign}(sk, \mu)$ and give σ to \mathcal{A} . The advantage of \mathcal{A} in the attack is the probability that it outputs some $(\mu^*, \sigma^*) \neq (\mu, \sigma)$ such that $\text{Ver}(vk, \mu^*, \sigma^*)$ accepts. We say that the signature scheme is secure if for every PPT adversary \mathcal{A} , its advantage in the attack is $\text{negl}(\lambda)$.

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